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Software Essentials für die Grundlagen der Gestaltung 3

Software Essentials für die Grundlagen der Gestaltung

| | Kostenpflichtige Software von industriellen Anbietern | Open Source Alternative |
|---|--|--------------------------------|
| Bildbearbeitung | Adobe Photoshop Affinity Pro | Gimp |
| (Fotokorrekturen) | Lightroom | |
| Grafik/Zeichenprogram | Adobe InDesign Affinity Publisher AutoCAD Fusion360 | |
| Editorial Design | Adobe Illustrator Affinity Designer | |
| Videoschnitt | Adobe Premiere Pro | Davinci Resolve |
| Design Engineering | Autodesk Suite:... SolidWorks Rhino | |
| 3D | Maxxon Cinema4D | Blender |
| Project Management | MS Project Omni Plan | Gantt Project |
| Collaborative Work | Slack | Mattermost |
| Design Tools | MindNode Omni Graffle Skitch | Processing Arduino |
| Laufzeit- und Entwicklungsumgebung | Unity | |

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